

Fig. 1A

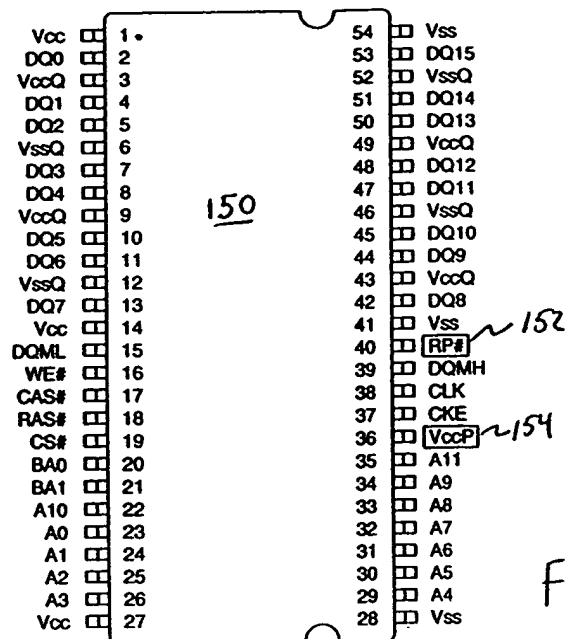


Fig. 1B

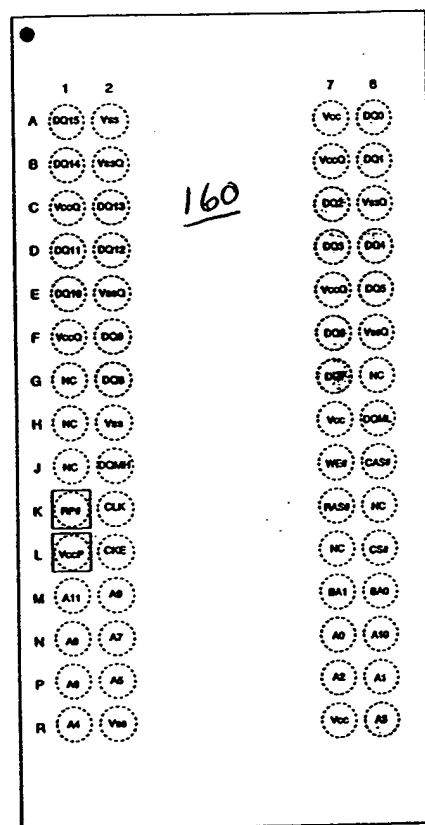


Fig. 1C

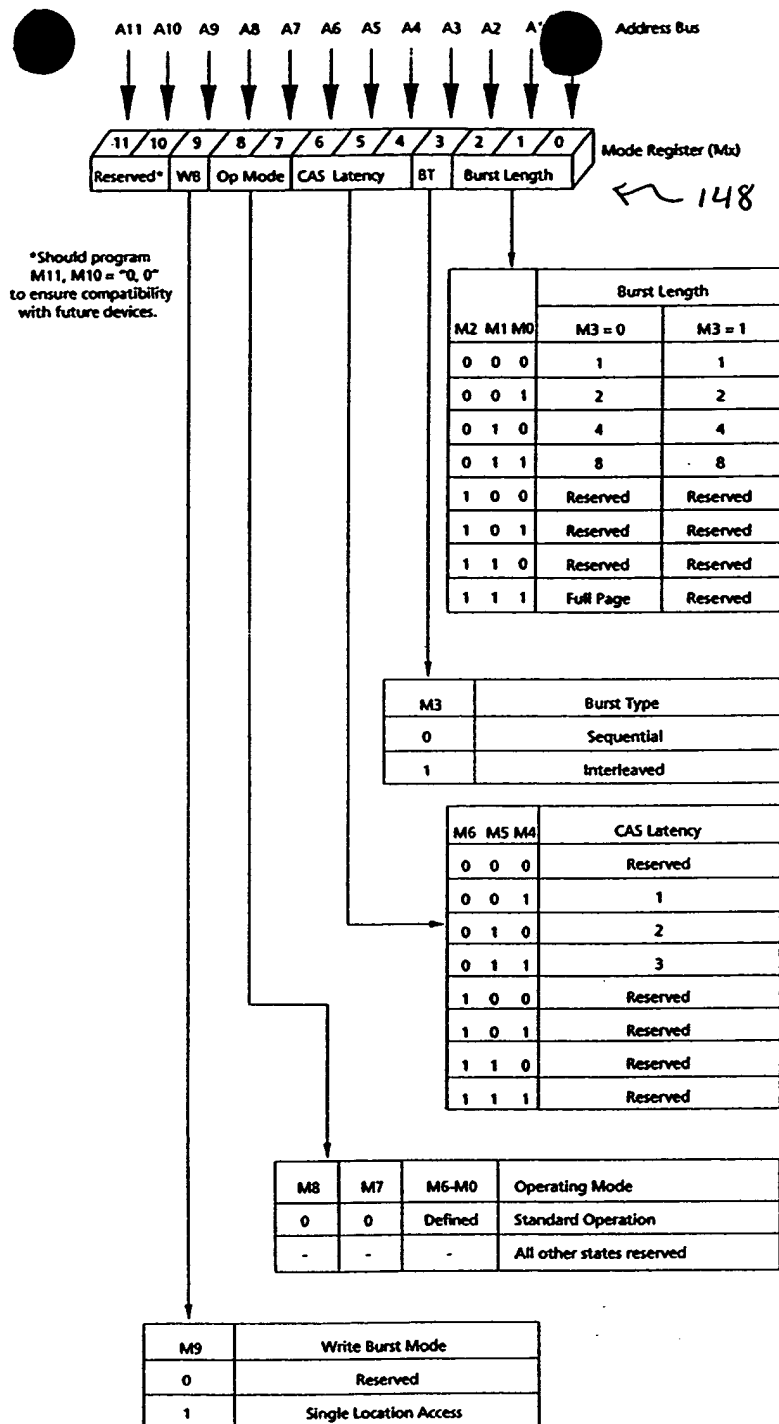


Fig. 2

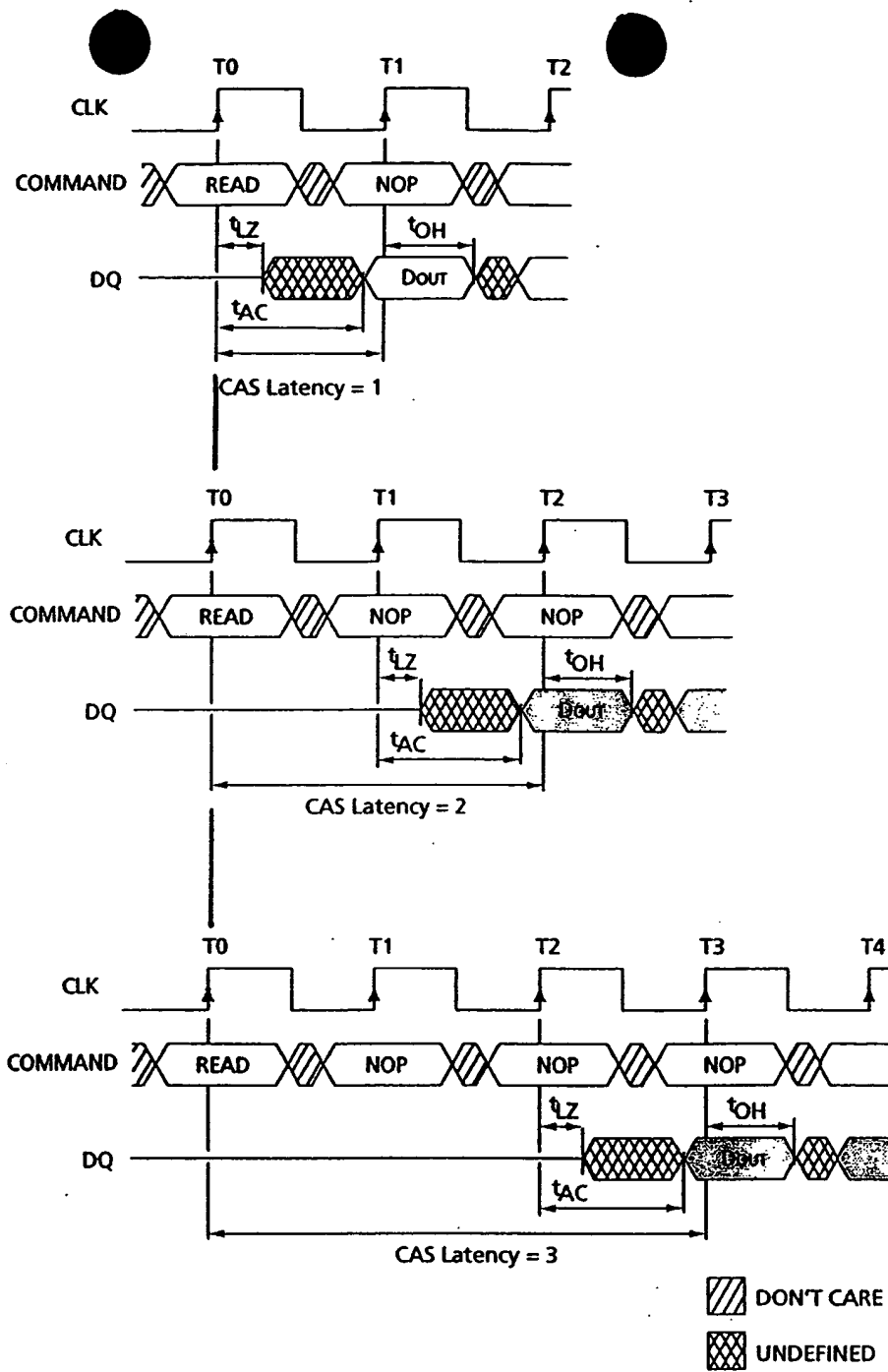


Fig. 3

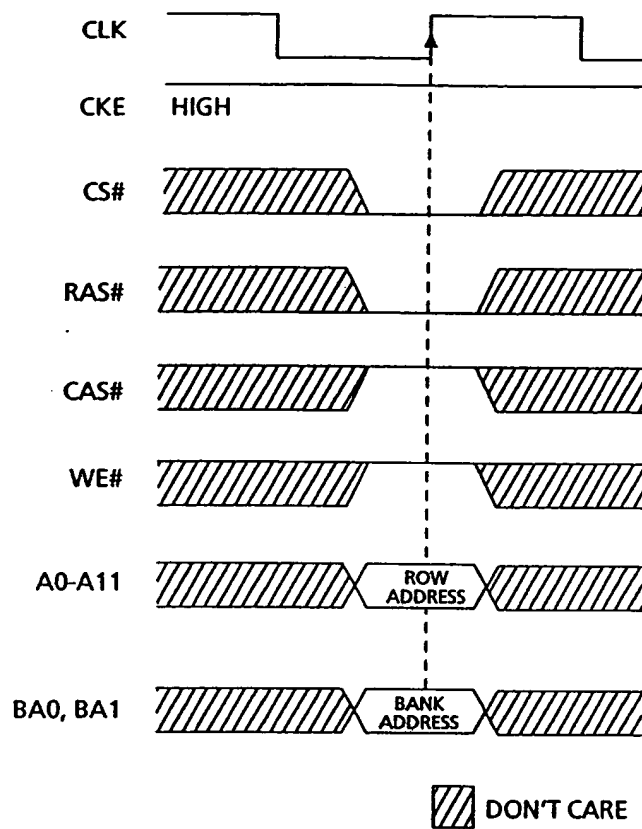


Fig. 4

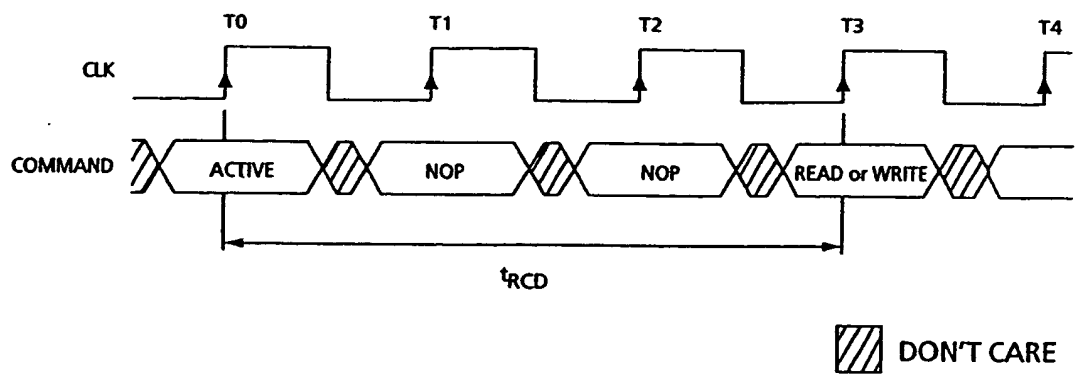


Fig. 5

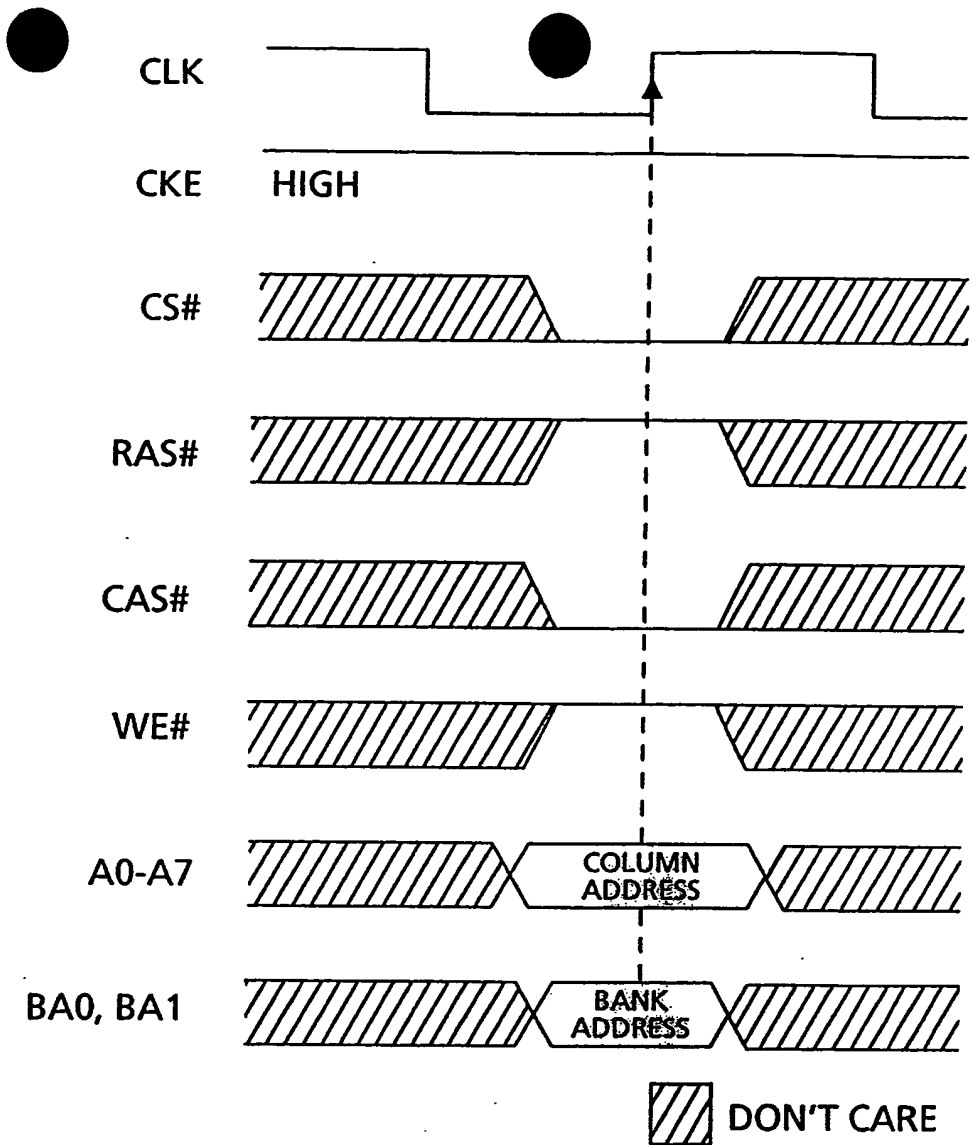


Fig. 6

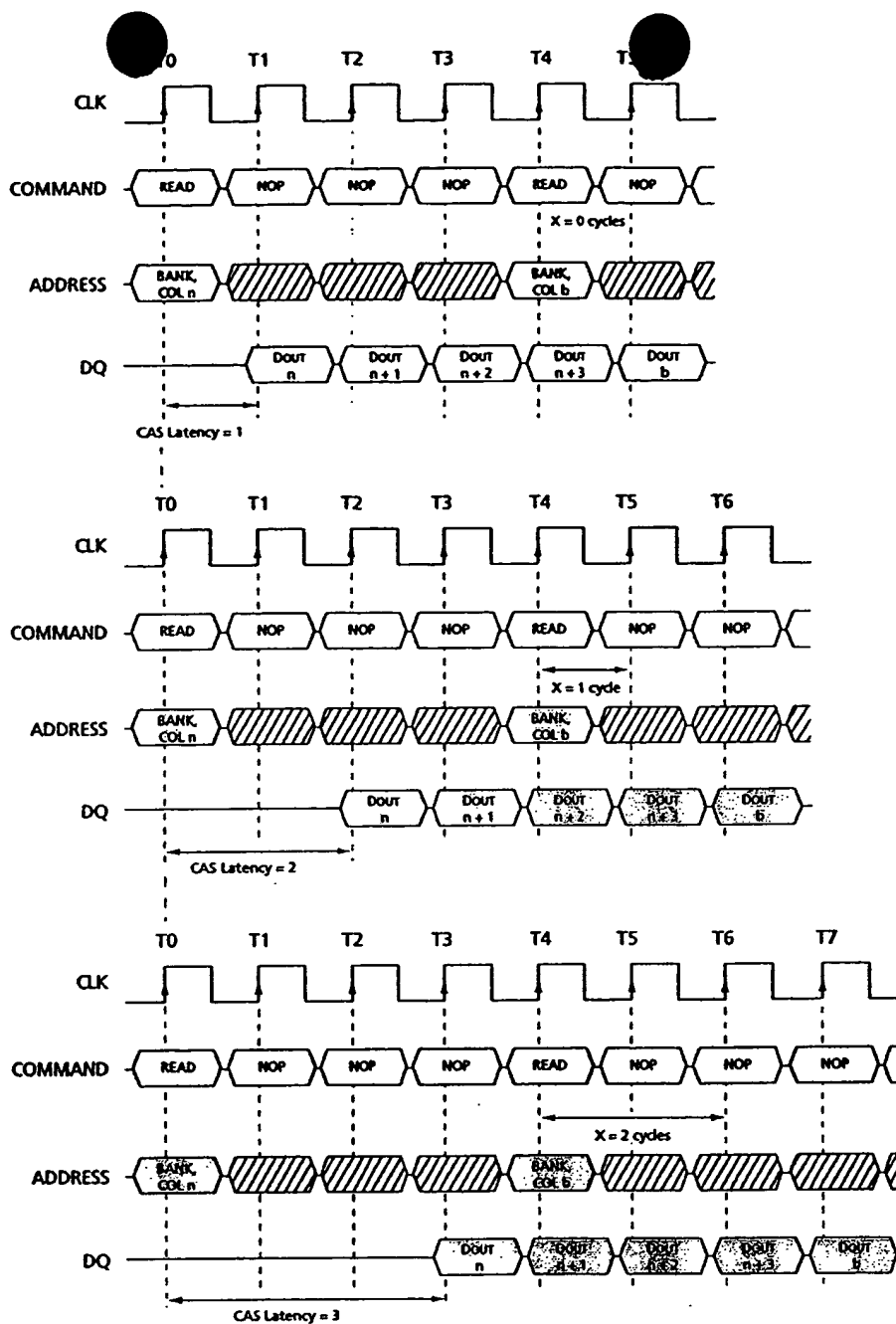
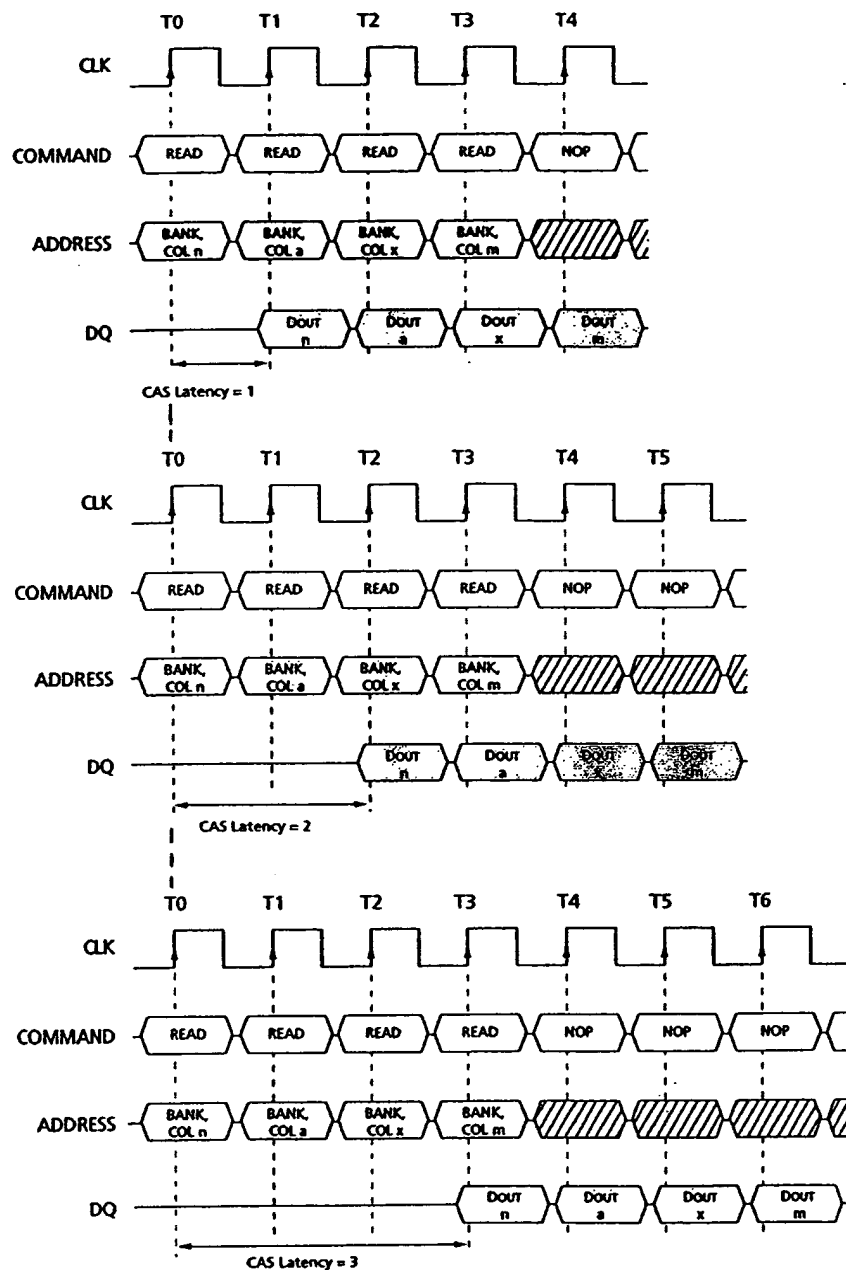


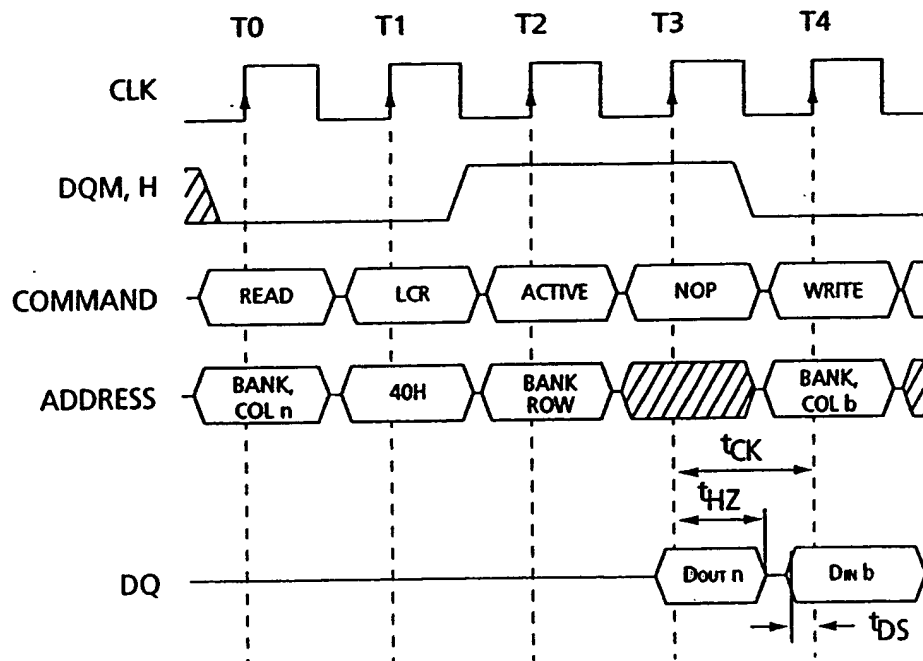
Fig. 7



NOTE: Each READ command may be to either bank. DQM is LOW.

DON'T CARE

Fig. 8



NOTE: A CAS latency of three is used for illustration. The READ command may be to any bank, and the WRITE command may be to any bank. If a CAS latency of one is used, then DQM is not required.

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Fig 9

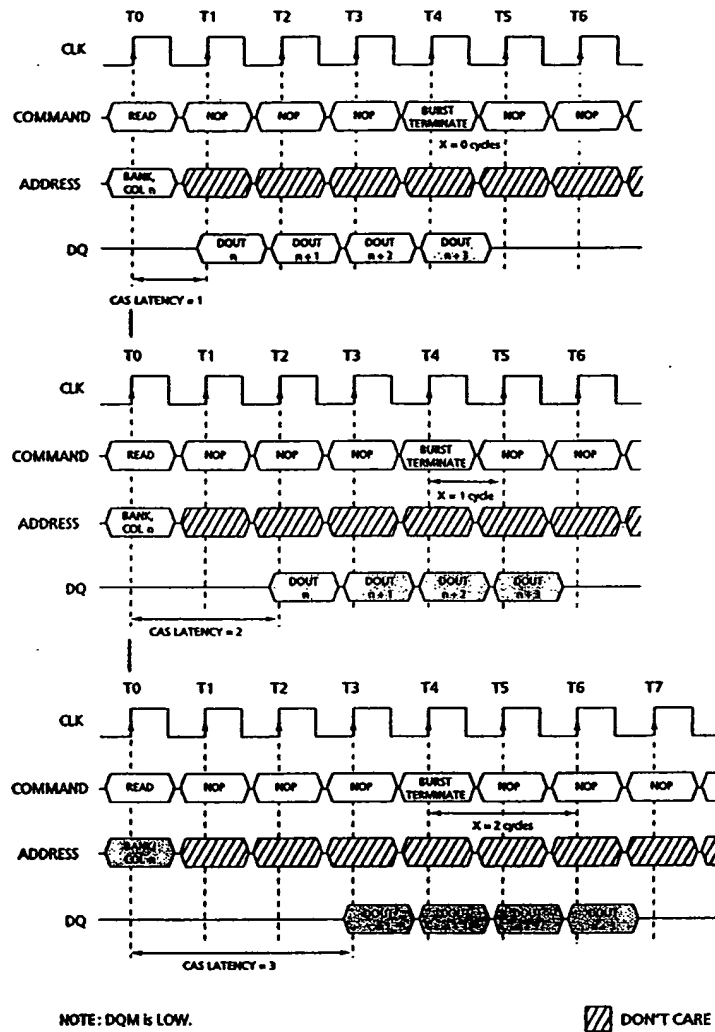


Fig. 10

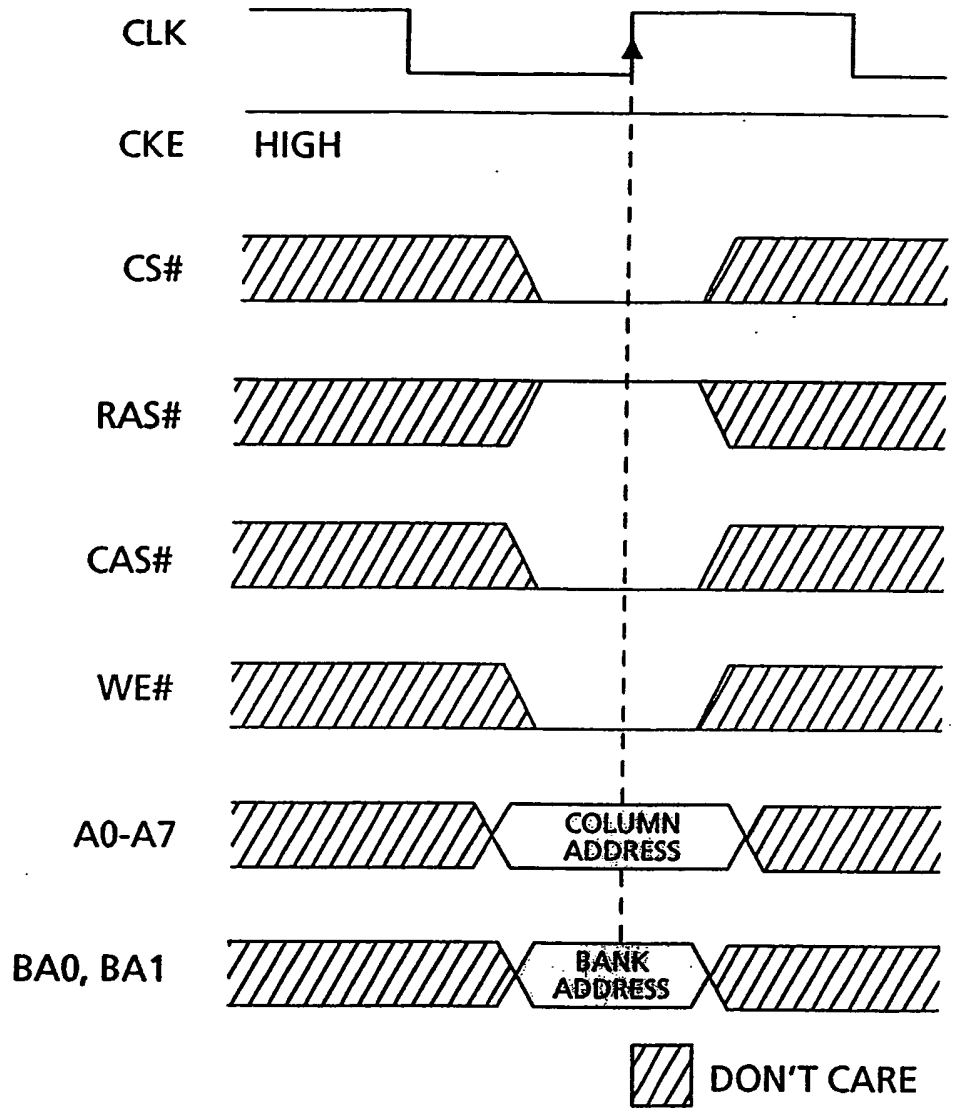
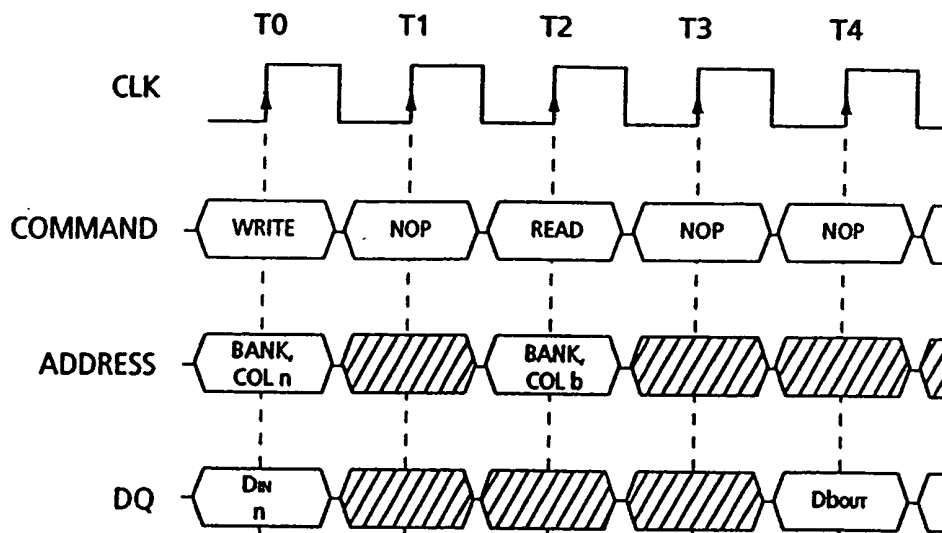


Fig. 11



NOTE: A CAS latency of two is used for illustration. The WRITE command may be to any bank and the READ command may be to any bank. DQM is LOW. A READ to the bank undergoing the WRITE ISM operation may output invalid data. See Tables 4 and 5.

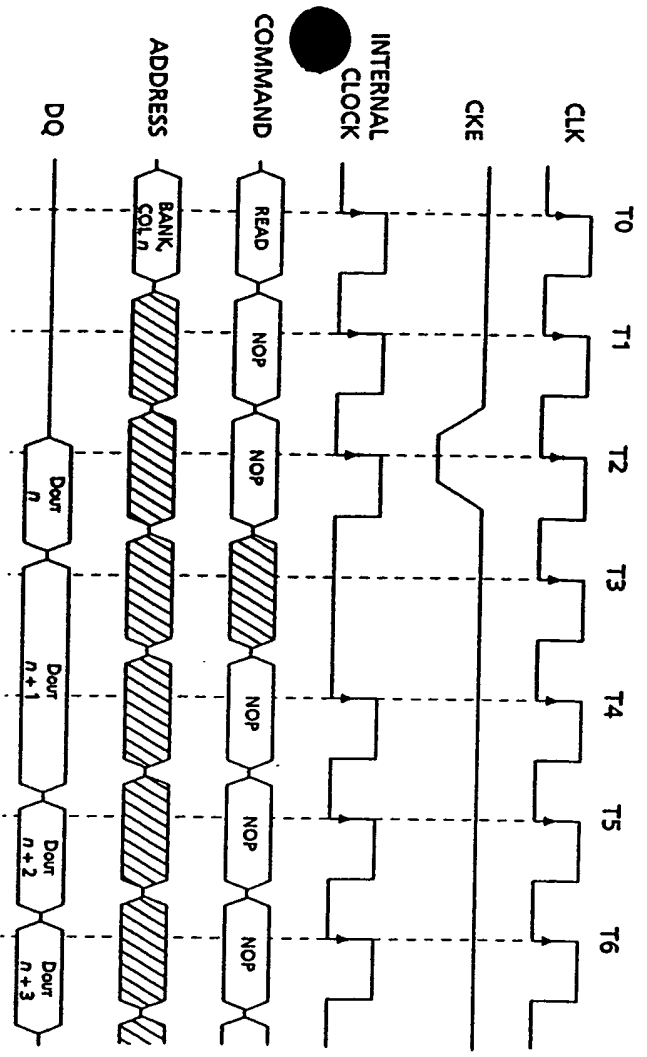
 DON'T CARE

Fig. 12

The diagram illustrates the timing sequence for SDRAM power-down and power-up. It shows three signals: CLK (clock), CKE (clock enable), and COMMAND (data bus).

- Power-down sequence:**
 - Starts with **Enter power-down mode.**
 - CLK is high, and CKE is high.
 - COMMAND is **NOP** (No Operation).
 - Input buffers are **gated off** (indicated by a shaded region).
 - CKE is driven low for a duration of t_{CKS} (clock signal suspension time).
- Power-up sequence:**
 - Starts with **Exit power-down mode.**
 - CKE is driven high for a duration of t_{CKS} .
 - COMMAND is **NOP** (No Operation).
 - Input buffers are **gated on** (indicated by a shaded region).
 - COMMAND is driven to **ACTIVE**.
 - Timing parameters for the active state are shown: t_{rCD} (refresh to deassertion), t_{rAS} (refresh to assertion), and t_{rC} (refresh to command).

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NOTE: For this example, CAS latency = 2, burst length = 4 or greater, and DQM is LOW.

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Fig. 14

FIG. 14 is a timing diagram for a memory burst. The diagram shows the relationship between the clock signal (CLK), the internal clock signal (INTERNAL CLOCK), the command signal (COMMAND), the address signal (ADDRESS), and the data signal (DQ) over time. The time slots are labeled T0 through T6. The command signal shows a sequence of READ, NOP, and NOP commands. The address signal shows a sequence of BANK COL N, followed by hatched boxes indicating "DON'T CARE". The data signal shows a sequence of DQ_n, DQ_{n+1}, DQ_{n+2}, and DQ_{n+3}. The internal clock signal is active (low) during T0, T1, T2, T4, T5, and T6, and inactive (high) during T3. The clock signal (CLK) has transitions at the boundaries of T0 through T6.


ADDRESS RANGE


| Bank | | | Row | Column |
|--------|---|-----|-----|--------------------|
| Bank 3 | 3 | FFF | FFH | 256K-Word Block 14 |
| | 3 | C00 | 00H | |
| | 3 | 8FF | FFH | |
| | 3 | 800 | 00H | |
| Bank 2 | 2 | 7FF | FFH | 256K-Word Block 13 |
| | 2 | 400 | 00H | |
| | 2 | 3FF | FFH | |
| | 2 | 000 | 00H | |
| Bank 1 | 1 | FFF | FFH | 256K-Word Block 12 |
| | 1 | C00 | 00H | |
| | 1 | 8FF | FFH | |
| | 1 | 800 | 00H | |
| Bank 0 | 0 | 7FF | FFH | 256K-Word Block 11 |
| | 0 | 400 | 00H | |
| | 0 | 3FF | FFH | |
| | 0 | 000 | 00H | |
| Bank 3 | 3 | FFF | FFH | 256K-Word Block 10 |
| | 3 | C00 | 00H | |
| | 3 | 8FF | FFH | |
| | 3 | 800 | 00H | |
| Bank 2 | 2 | 7FF | FFH | 256K-Word Block 9 |
| | 2 | 400 | 00H | |
| | 2 | 3FF | FFH | |
| | 2 | 000 | 00H | |
| Bank 1 | 1 | FFF | FFH | 256K-Word Block 8 |
| | 1 | C00 | 00H | |
| | 1 | 8FF | FFH | |
| | 1 | 800 | 00H | |
| Bank 0 | 0 | 7FF | FFH | 256K-Word Block 7 |
| | 0 | 400 | 00H | |
| | 0 | 3FF | FFH | |
| | 0 | 000 | 00H | |
| Bank 3 | 3 | FFF | FFH | 256K-Word Block 6 |
| | 3 | C00 | 00H | |
| | 3 | 8FF | FFH | |
| | 3 | 800 | 00H | |
| Bank 2 | 2 | 7FF | FFH | 256K-Word Block 5 |
| | 2 | 400 | 00H | |
| | 2 | 3FF | FFH | |
| | 2 | 000 | 00H | |
| Bank 1 | 1 | FFF | FFH | 256K-Word Block 4 |
| | 1 | C00 | 00H | |
| | 1 | 8FF | FFH | |
| | 1 | 800 | 00H | |
| Bank 0 | 0 | 7FF | FFH | 256K-Word Block 3 |
| | 0 | 400 | 00H | |
| | 0 | 3FF | FFH | |
| | 0 | 000 | 00H | |
| Bank 3 | 3 | FFF | FFH | 256K-Word Block 2 |
| | 3 | C00 | 00H | |
| | 3 | 8FF | FFH | |
| | 3 | 800 | 00H | |
| Bank 2 | 2 | 7FF | FFH | 256K-Word Block 1 |
| | 2 | 400 | 00H | |
| | 2 | 3FF | FFH | |
| | 2 | 000 | 00H | |
| Bank 1 | 1 | FFF | FFH | 256K-Word Block 0 |
| | 1 | C00 | 00H | |
| | 1 | 8FF | FFH | |
| | 1 | 800 | 00H | |
| Bank 0 | 0 | 7FF | FFH | 256K-Word Block 0 |
| | 0 | 400 | 00H | |
| | 0 | 3FF | FFH | |
| | 0 | 000 | 00H | |

~210

~220

Word-wide (x16)

 Software Lock = Hardware-Lock Sectors
RP# = V_{HH} to unprotect if either the
block protect or device protect bit is set.

 Software Lock = Hardware-Lock Sectors
RP# = V_{CC} to unprotect but must be V_{HH}
if the device protect bit is set.

See BLOCK PROTECT/UNPROTECT SEQUENCE for
detailed information.

Fig. 15

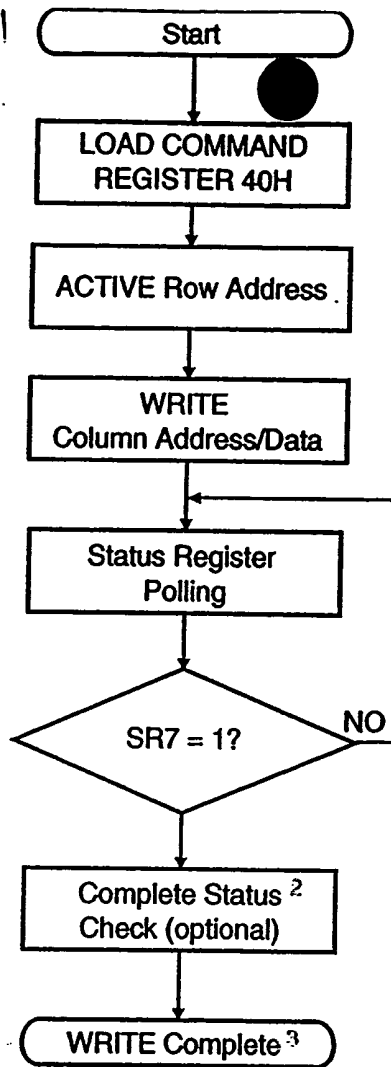
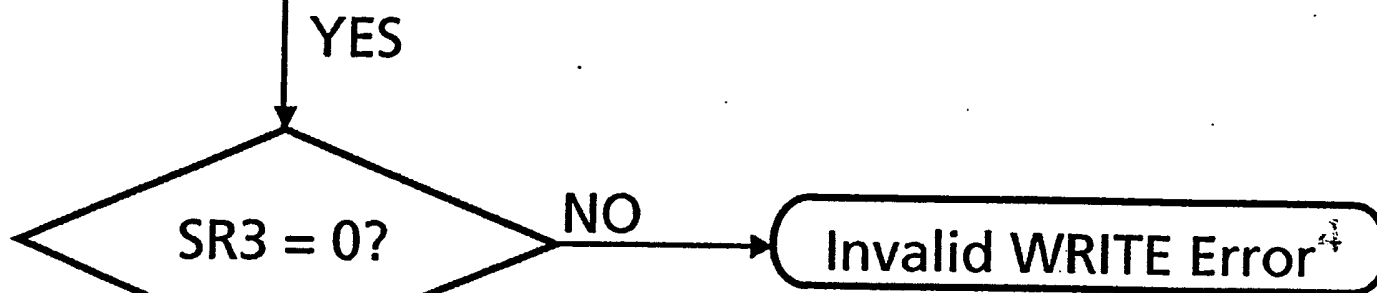
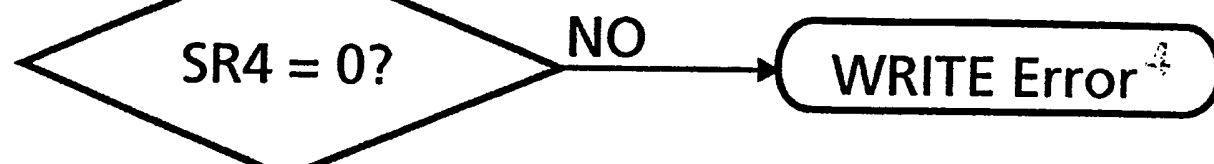


Fig. 16

Start (WRITE completed)



WRITE Successful

```
graph TD; SR3{SR3 = 0?} -- YES --> Success([WRITE Successful]);
```

Fig. 17

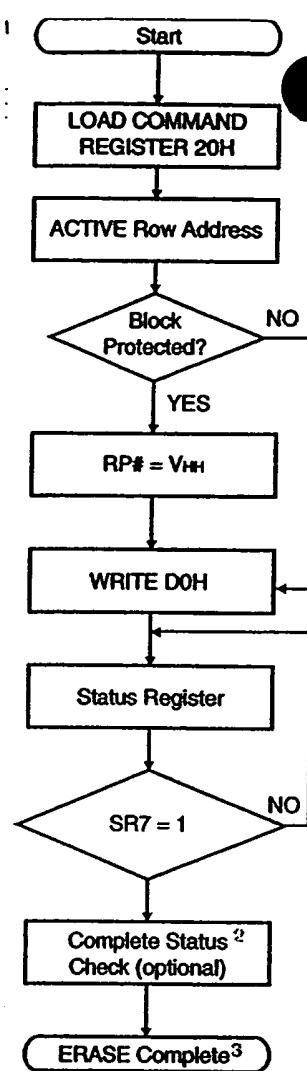


Fig. 18

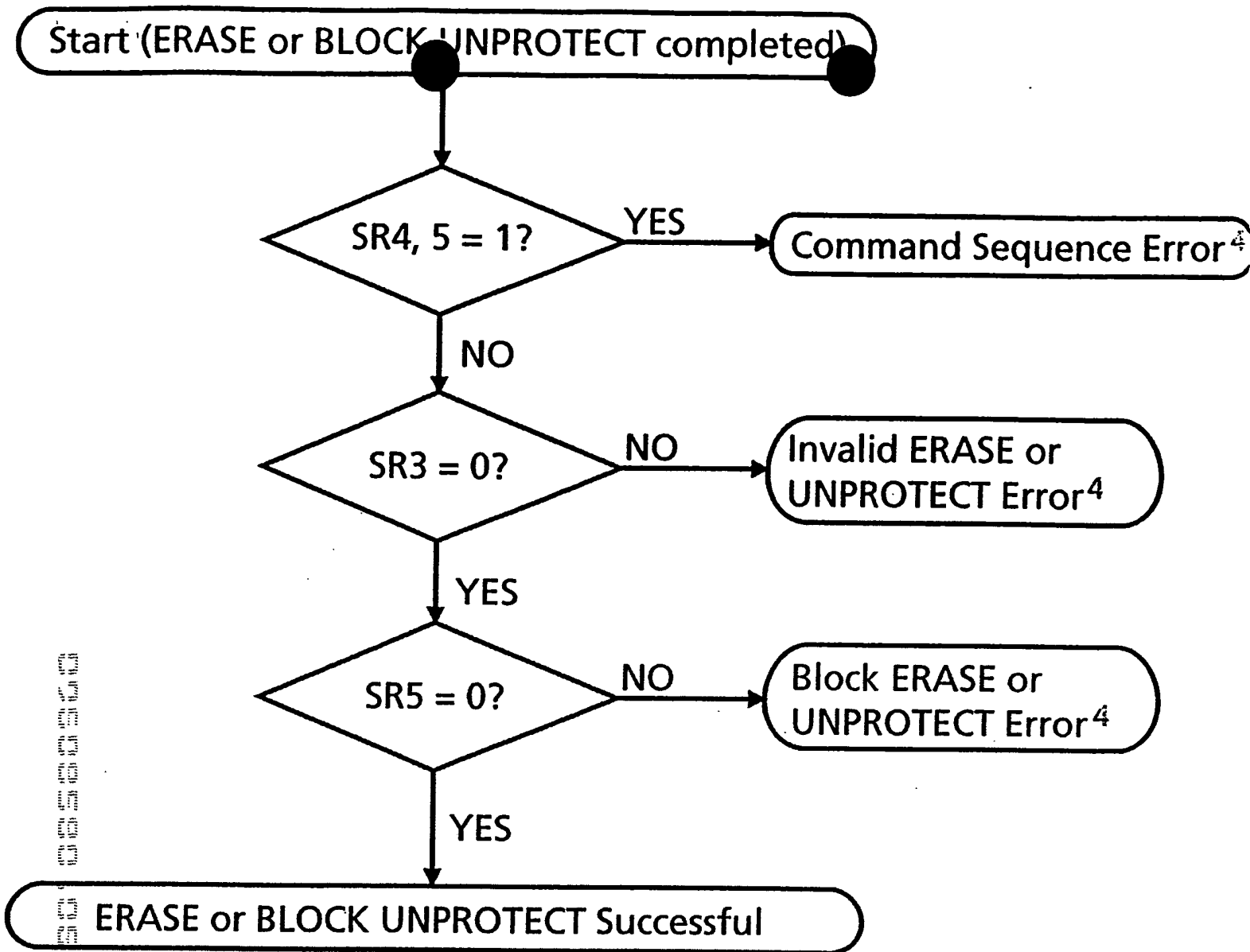


Fig. 19

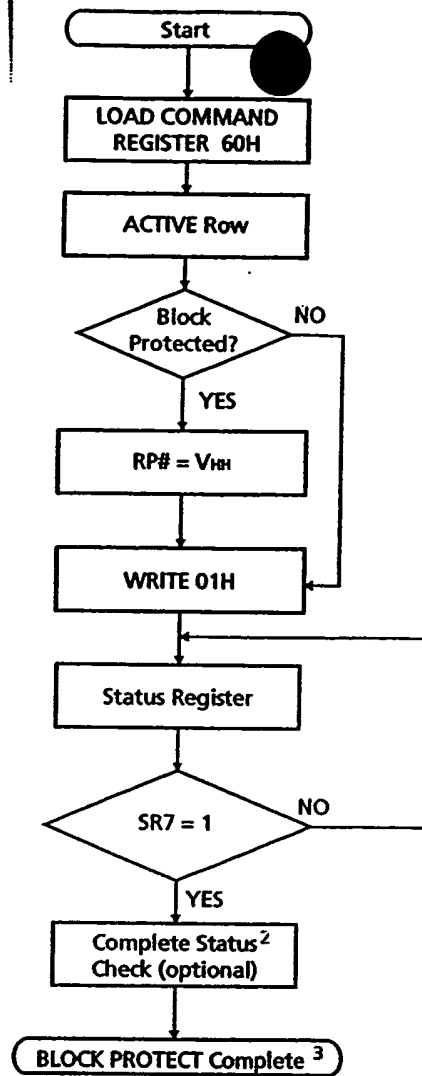


Fig. 20

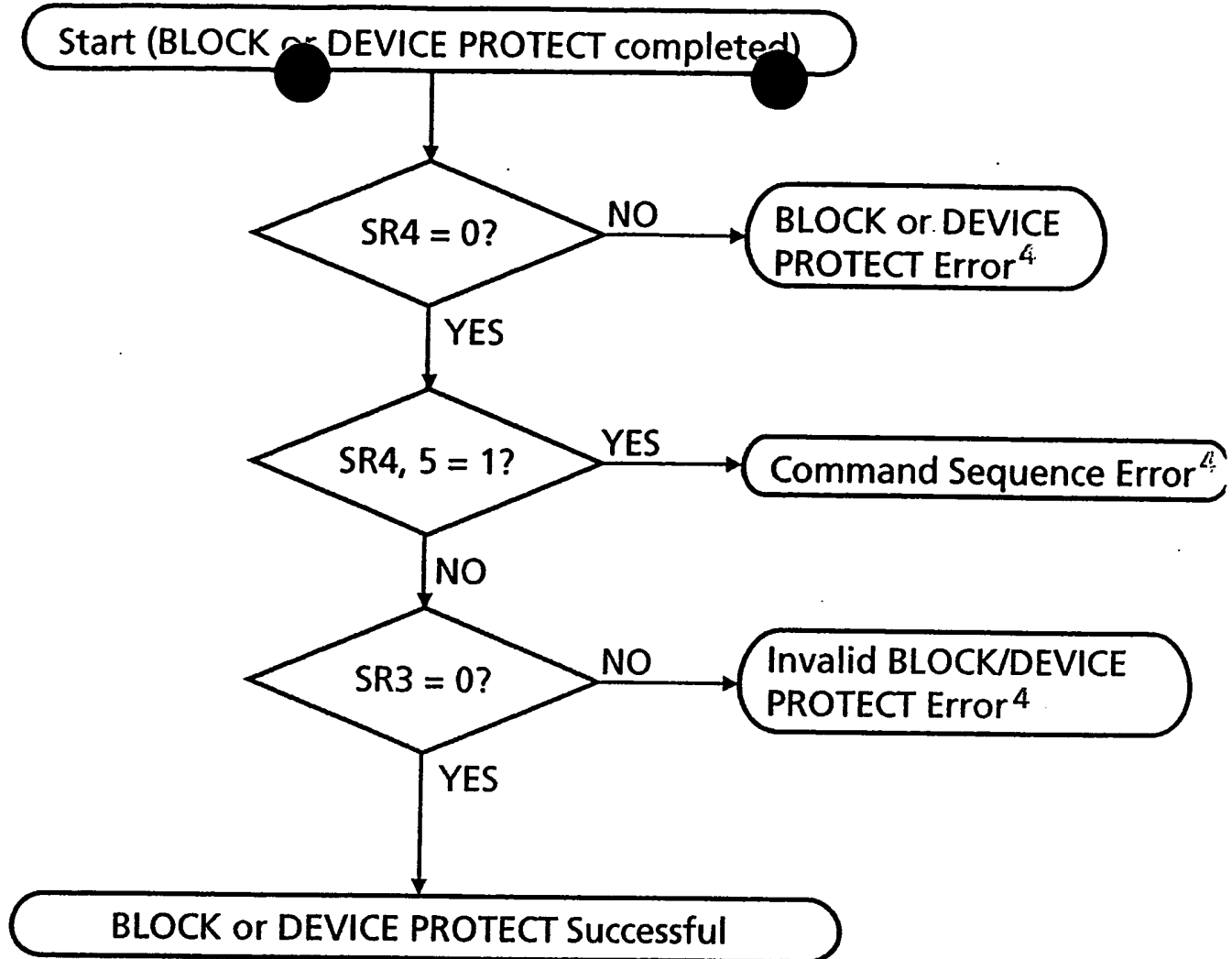


Fig. 21

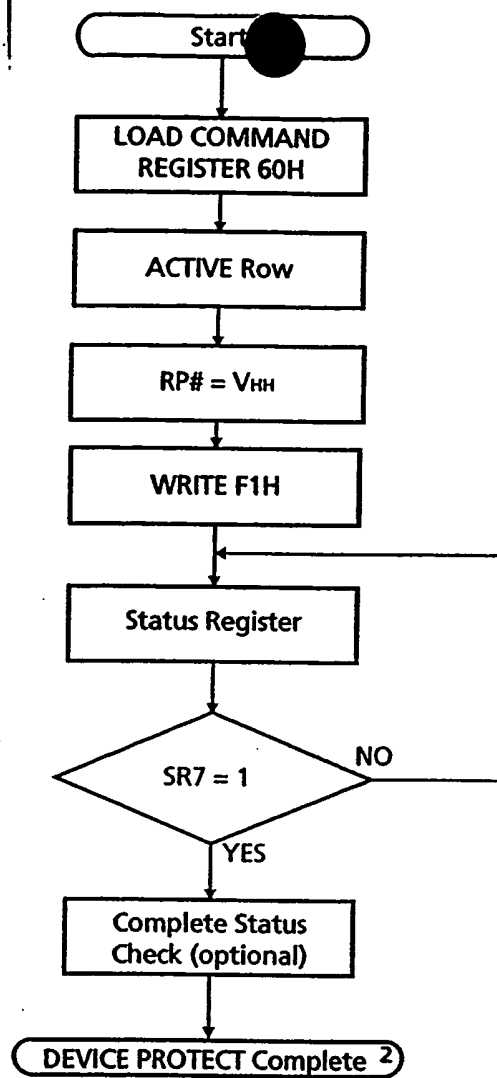


Fig. 22

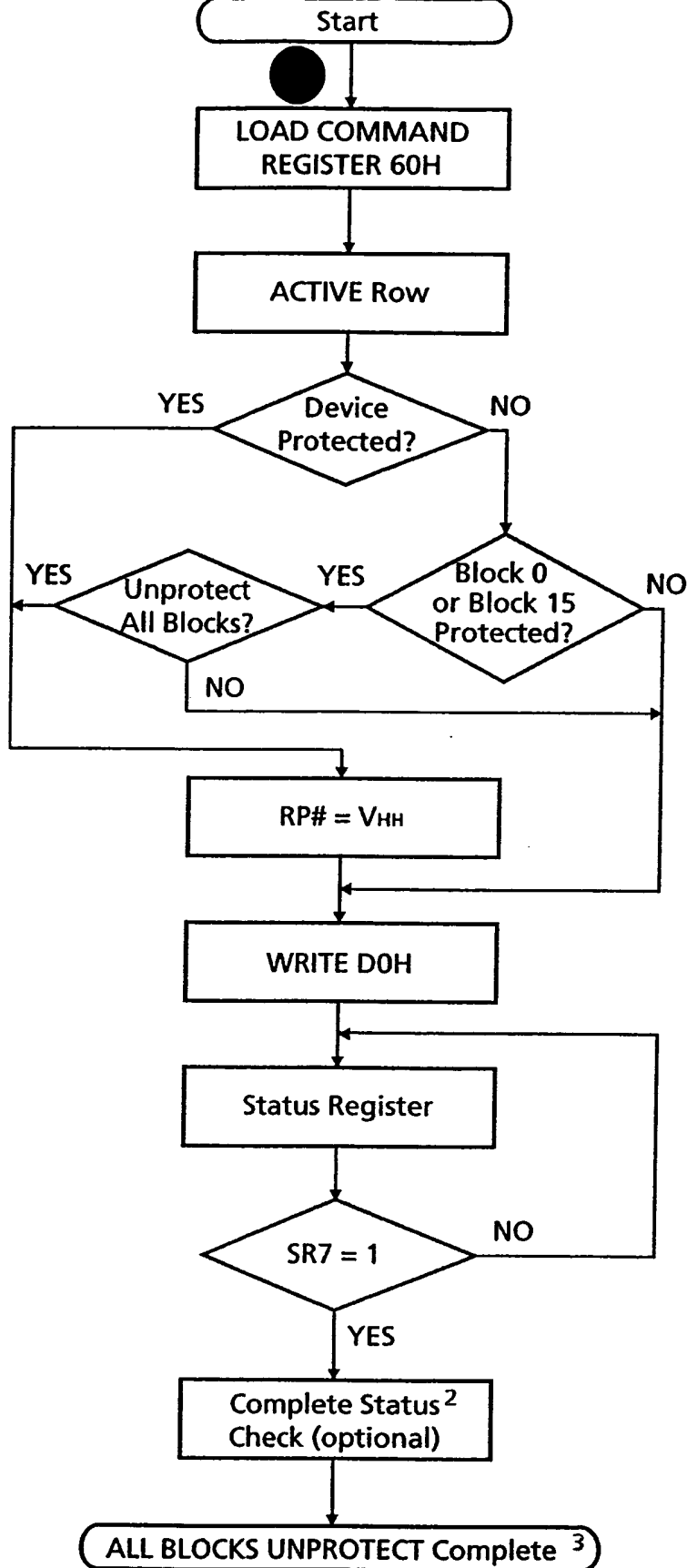


Fig. 23

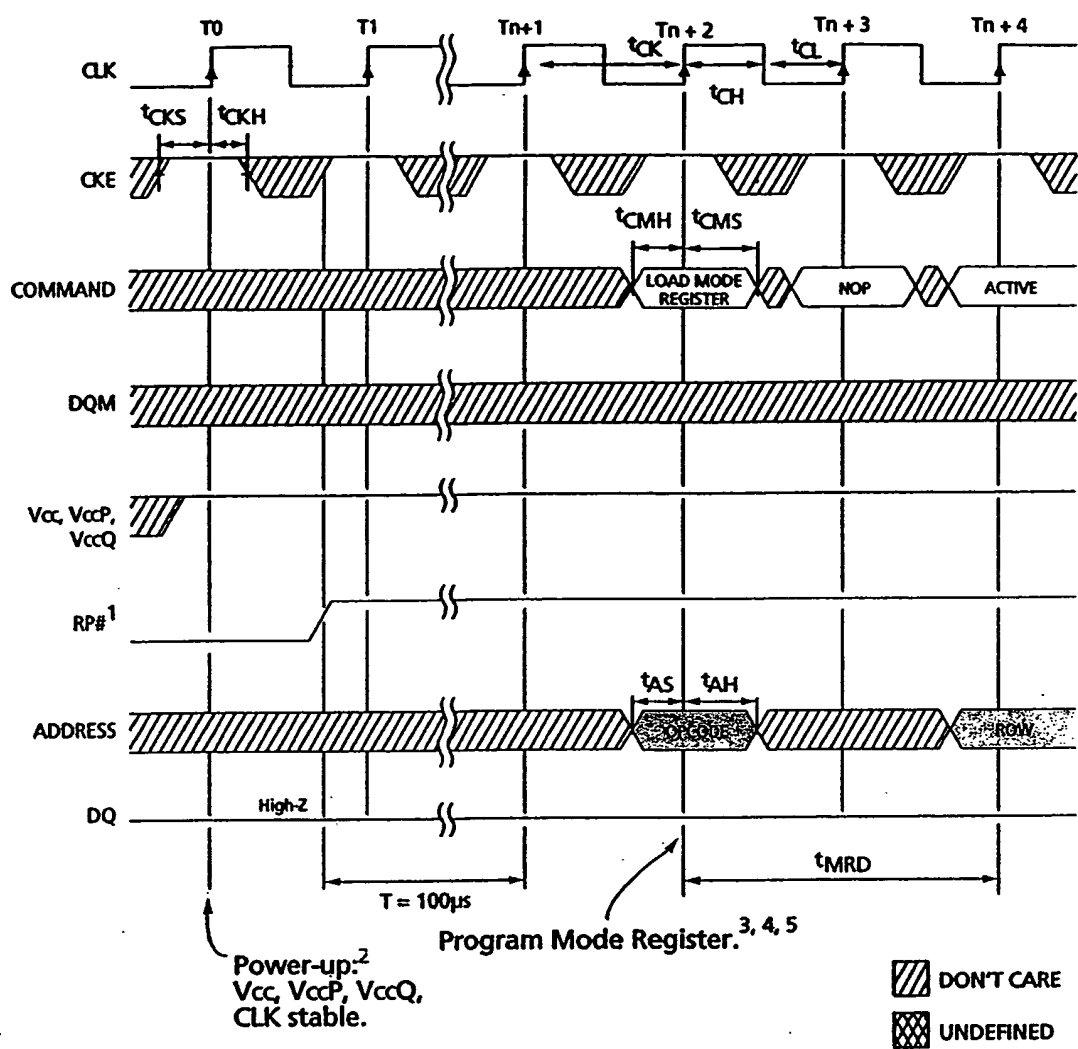


Fig. 24

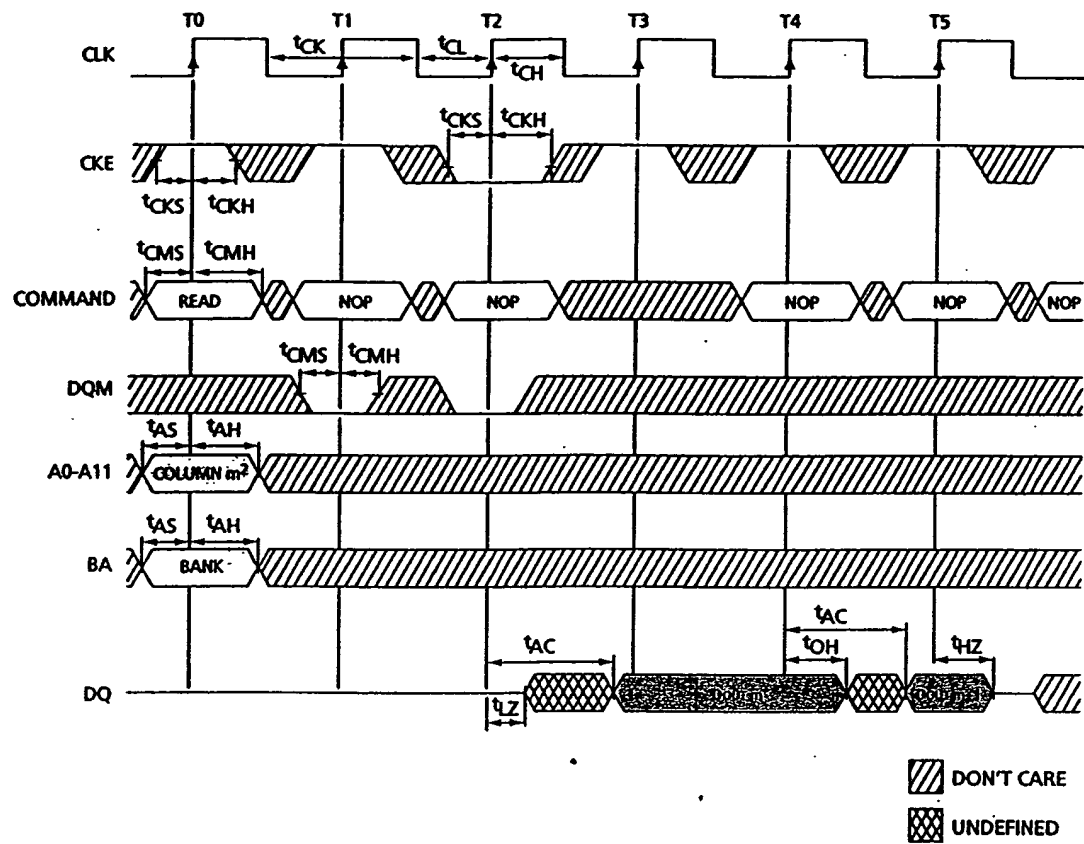
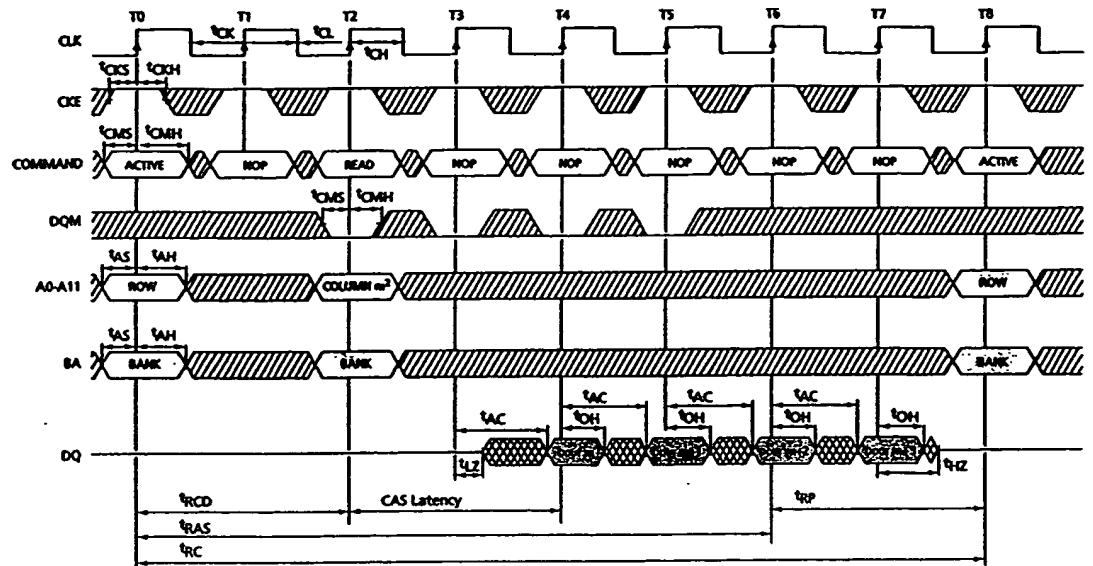
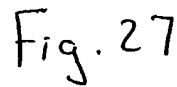


Fig. 25



DON'T CARE
 UNDEFINED

Fig. 26



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1. J. H. Van Veen, "Acoustic signal processing for hearing aids," *IEEE Transactions on Speech and Audio Processing*, vol. 1, no. 1, pp. 1-10, 1993.
2. J. H. Van Veen, "Acoustic signal processing for hearing aids," *IEEE Transactions on Speech and Audio Processing*, vol. 1, no. 1, pp. 1-10, 1993.
3. J. H. Van Veen, "Acoustic signal processing for hearing aids," *IEEE Transactions on Speech and Audio Processing*, vol. 1, no. 1, pp. 1-10, 1993.
4. J. H. Van Veen, "Acoustic signal processing for hearing aids," *IEEE Transactions on Speech and Audio Processing*, vol. 1, no. 1, pp. 1-10, 1993.
5. J. H. Van Veen, "Acoustic signal processing for hearing aids," *IEEE Transactions on Speech and Audio Processing*, vol. 1, no. 1, pp. 1-10, 1993.
6. J. H. Van Veen, "Acoustic signal processing for hearing aids," *IEEE Transactions on Speech and Audio Processing*, vol. 1, no. 1, pp. 1-10, 1993.
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8. J. H. Van Veen, "Acoustic signal processing for hearing aids," *IEEE Transactions on Speech and Audio Processing*, vol. 1, no. 1, pp. 1-10, 1993.
9. J. H. Van Veen, "Acoustic signal processing for hearing aids," *IEEE Transactions on Speech and Audio Processing*, vol. 1, no. 1, pp. 1-10, 1993.
10. J. H. Van Veen, "Acoustic signal processing for hearing aids," *IEEE Transactions on Speech and Audio Processing*, vol. 1, no. 1, pp. 1-10, 1993.

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10. J. H. Van Veen, "Acoustic signal processing for hearing aids," *IEEE Transactions on Speech and Audio Processing*, vol. 1, no. 1, pp. 1-10, 1993.

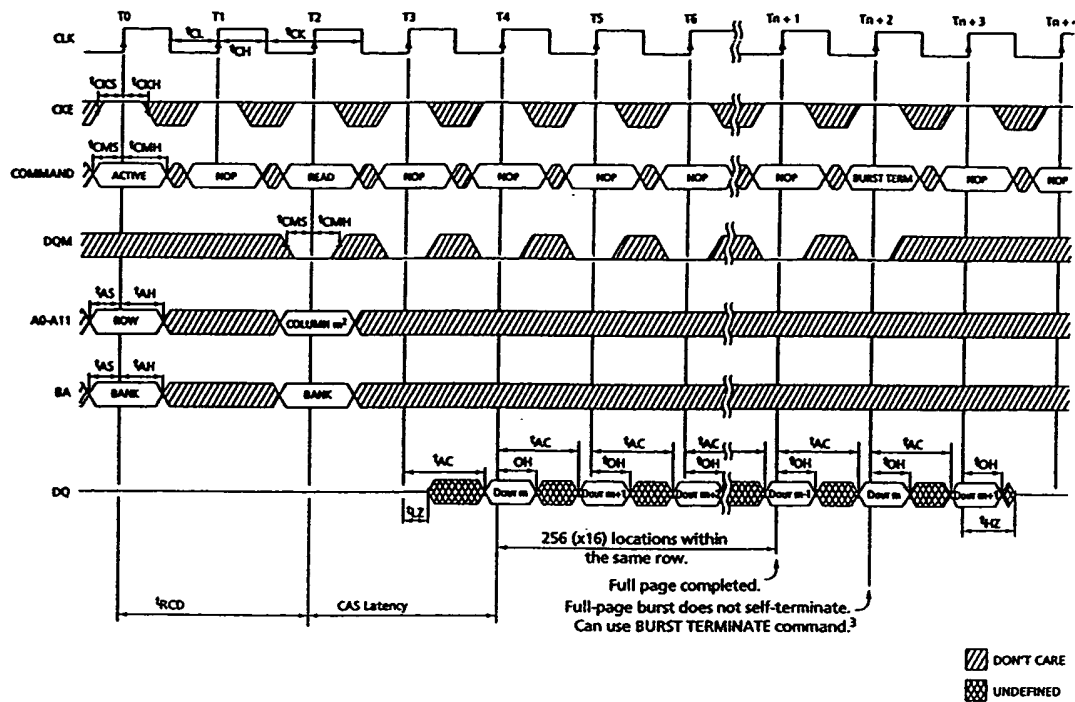


Fig. 28

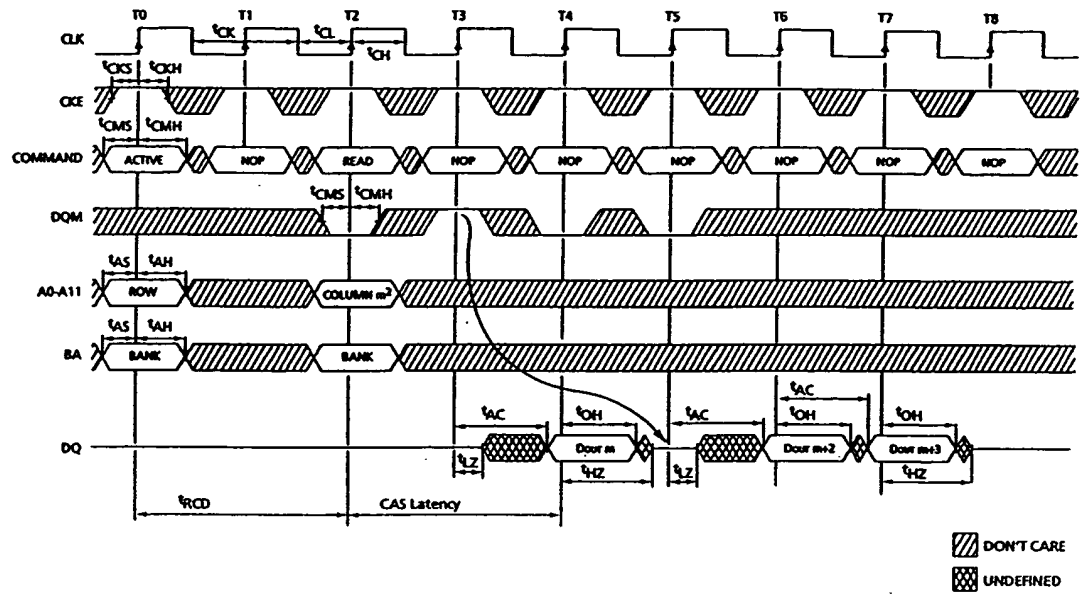
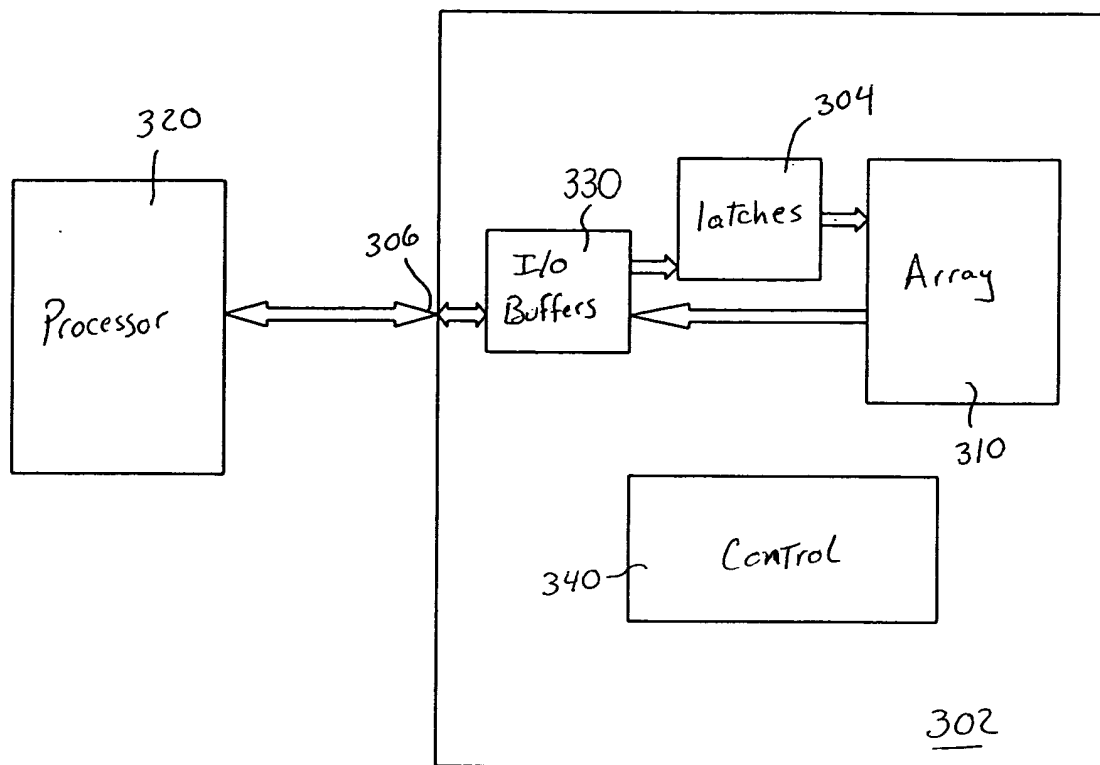


Fig. 29



300 ↗

Fig. 32